

2012 PLEA Conference Agenda

Monday March 19

11am – Room check-in.

1pm – 5:30pm: **REGISTRATION** (Conference Center Lobby)

3pm – 5pm: PLEA Board Meeting (Spruce Room)

6pm – 7pm: Supper

7pm - Until: Opening Ceremony (John Byrd & Carl Nielsen), Presentation of Colors – NC State Parks Honor Guard, Guest Speakers. (Grove Room)

End of Opening Ceremony – 12pm: Hospitality Room (TBA)

Tuesday March 20

8am – 9am: Breakfast

9:30am – 12pm: “Sky Warn – National Weather Spotting” Chief Hugo McPhee, Lake Metro Parks, MN (Roost Room in Round Building) This class is eligible for certification.

9:30am – 12pm: “Conducting Proper Background Investigations” Capt. Steve Savidge, Delaware State Park Rangers.(Grove Room)

12pm – 1:30pm: Lunch

1:30pm – 5:30pm: “Verbal Judo” Roger Miller, Instructor – North Carolina Justice Academy, (Grove Room)

1:30pm – 5:30pm: “GPS in Parks – Dealing with Encroachments and Missing Person Incidents” Chief Hugo McPhee, Lake Metro Parks, MN (Roost Room in Round Building)

6pm – 7pm: Supper

7:30pm – 12pm: Hospitality Room (Free Time)

Wednesday March 21

8am – 9am: Breakfast

9am – 11:30am: “The Deadly Mix – Officer Deaths & Assaults” Capt. Steve Savidge, Delaware State Parks (Grove Room)

9am – 11:30am: “Grant Writing” – LuAnn Bryan, Recreation Resources Services – NCSU (Roost Room in Round Building)

11am - 5pm: Vendor Display – Gym (If we have any on-site vendors)

12pm – 1pm: Lunch

1pm – 6pm: Off-Site Trip (TBA)

6pm – 7pm: Supper

7:30pm – 12pm: Hospitality Room (Free Time)

Thursday March 22

8am – 9am: Breakfast

9:30am – 12pm: “Dealing with the Media” Chief Pat Fuller, Austin Park Rangers, TX, (Grove Room)

9:30am – 12pm: “LuAnn Bryan, “Electronic Resume's & E Portfolios” (Roost Room in Round Building)

12pm – 1pm: Lunch

1pm – 5pm: General Session – “Professional Ethics” Chief Pat Fuller, Austin Park Rangers, TX

6pm – Until: Banquet: John R. Byrd Sr. – MC

Until – 12pm: Entertainment – Hospitality Room

Friday March 23

8am – 9am: Breakfast

2012 PLEA Conference Adjourned